

Juan Carlos Ochoa Post Production and Art director

Bogotá, Colombia, South America

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Introduction Experienced and passionate post production and graphical art director with outstanding ability to work under pressure and meet the stringent deadlines. With strong foundation on traditional arts and advance knowledge of current 3D and 2D software. Team leader and excellent coach with ability to work well with others.

Experience

2012-Present

Illustrator at www.juanochoa.co

2010 2012 Senior 3d Director

Tiempo de Cine Bogotá, Colombia

Directed a 6 person team in the creation of animation, illustrations and concept art for a diverse group of clients, such as: museum installations, t.v. commercials and video games.

2009 2010 Animator

Remedia for All Buenos Aires, Argentina

Created animation and 3d assets for various projects, including music videos for Stereolab, Juan Pablo Manzanero, the UK Tron website, and others.

20072009 Animator

EFEX Bogotá, Colombia

Created animation and 3d assets for Broadcast commercials and film. Performed layout and camera direction duties.

2005 2007

Lead Animator

Morell Design Bogotá, Colombia

Created 3d assets and concept art for broadcast commercials and film, including the awardwinning film short RojoRed.

2007 2009

Animator Crear TV Bogotá, Colombia

Created animation and 3d assets for broadcast commercials.

2005 2007

Animator Patofo Films Bogotá, Colombia

Created animation and 3d assets for broadcast commercials and music videos. Performed camera direction and storyboarding duties.

2000 2005

Lead Animator RCN TV InHouse Agency Bogotá, Colombia

Created animation and 3d assets for national t.v. network. Assisted with set design and station image creation.

1997 2000

Illustrator/Designer Zona Gráfica Bogotá, Colombia

Illustration and Design duties for highend print and design house.

1996 1997

Lecturer Escuela Pedagógica Experimental Bogotá, Colombia

Gave a specialization class on graphic narrative and comics for high school students.

Skills

Strong foundation in traditional drawing and painting. Proficient knowledge of Adobe Photoshop, 3dStudio max 2012, Zbrush 4.o. Painter10, Combustion, AfterEffects, Unity 3d

Strengths

Extremely creative and passionate about art. Ability to meet deadlines and see a project through to completion. Ability to respond to critical feedback.

Education

1994 1995 Internship in the production of “El Circo” and “La Selva Oscura” traditional animation shorts, with Carlos Santa.

1994 1997 Universidad de los Andes, Arts Program

Personal Projects

Birdsong Independent Comic book, Script by Josh Williams. print run of 500.

Roger Owt Webcomic, at www.rogerowt.com

Fanciful Follies Webcomic, at <http://comic.juanochoa.co/>

Orion’s Arm Images for Worldbuilding project at www.orionsarm.com

Tostadora de Cerebros Independent Comic book, various authors.